

NORTH HAMPSHIRE YOUTH CRICKET LEAGUES: COMPETITION RULES - SUMMER 2017

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NHYCL CODES OF CONDUCT

NHCDA is fully committed to safeguarding and promoting the wellbeing of all its players. We believe that it is important that players, coaches, administrators and parents associated with the NHCDA should, at all times, show respect and understanding for the safety and welfare of others. Therefore, members are encouraged to be open at all times and to share any concerns or complaints that they may have about any aspect with their club.

All Cricket Clubs in the NHYCL are expected to ensure that their players, coaches, managers, and officials, and the parents or guardians of their players, all abide by the following code of conduct:

CODE OF CONDUCT FOR PLAYERS

- Players must play within the rules and spirit of cricket and respect officials and their decisions.
- Players must not swear on the pitch and must not make any comments to any batsman, directly or indirectly, which could be construed as unfair, demeaning, insulting or calculated to put the batsman off.
- Encouragement of fellow team-mates must be measured and not be a constant 'wall of sound' which could constitute an intimidating atmosphere. Players in doubt should take their guidance from any first class match.
- All players must respect the rights, dignity and worth of all participants regardless of gender, ability, cultural background or religion.
- Players should keep to agreed timings for training and competitions or inform their coach or team manager if they are going to be late.
- Players must wear suitable kit for training and match sessions, as agreed with the coach/team manager.
- Junior players are not allowed to smoke on club premises or whilst representing their club.
- Junior players are not allowed to consume alcohol or drugs of any kind whilst representing their club.

CODE OF CONDUCT FOR PARENTS / GUARDIANS

- Encourage your child to learn the rules and spirit of cricket and play within them.
- Discourage unfair play and arguing with officials.
- Publicly accept officials' judgements and never contest officials' decisions.
- When acting as an official, act in a neutral fashion specifically avoiding any partisan actions or behaviour.
- Do not shout comments or instructions from the boundary.
- Help your child to recognise good performance, not just results.
- Never force your child to take part in sport.

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- Set a good example by recognising fair play and applauding good performances of all. Avoid blatantly partisan support for your team.
- Never punish, criticise or belittle a child for losing or making mistakes.
- Support your child's involvement and help them to enjoy their sport.
- Use correct and proper language at all times.
- Encourage and guide participants to accept responsibility for their own performance and behaviour.
- Promptly pay any fees for training, matches, membership or events.

CODE OF CONDUCT FOR CLUB OFFICIALS, COACHES, CAPTAINS AND MANAGERS

- Consider the well-being and safety of participants before the development of performance.
- Develop an appropriate working relationship with performers, based on mutual trust and respect.
- Make sure all activities are appropriate to the age, ability and experience of those taking part.
- Promote the positive aspects of the sport (e.g. fair play).
- Display consistently high standards of behaviour and appearance.
- Follow all guidelines laid down by the national governing body and the NHYCL.
- Hold the appropriate valid qualifications and insurance cover including CRB requirements.
- Never exert undue influence over performers to obtain personal benefit or reward.
- Never condone rule violations, rough play or the use of prohibitive substances.
- Support, encourage and praise players.
- Discuss team matters in private.
- Refrain from coaching an on-field player and/or from providing advice to a fielding team on field placement, or tactical advice to batsmen or bowlers, when outside the boundary in any game and, if umpiring, only in Age Group matches for which such assistance is permitted (see the *Match Officiating* section in these Rules).
- Encourage players to learn about captaincy and for bowlers to understand their own field placements.
- Never promote or undertake actions considered to be both demeaning to an individual player and contrary to the spirit of the game; for example forcing a player to run themselves out so a better player can return to the crease, instructing a player to deliberately drop a catch.

THE SPIRIT OF CRICKET (extract from the ECB Code of Conduct)

Cricket is a game that owes much of its unique appeal to the fact that it is played not only within its Laws, but also within the Spirit of the Game. Any action which is seen to abuse this spirit causes injury to the game itself. The responsibility for ensuring the spirit of fair play rests with Coaches, Managers and Captains of all junior teams playing in these competitions.

Player's Conduct

In the event of any player failing to comply with the instructions of an umpire, criticising a decision by word or action, showing dissent, or generally behaving in a manner which might bring the game into disrepute, the umpire concerned shall in the first place report the matter to the other umpire and to the player's Captain and Manager, requesting the latter to take action.

Fair and Unfair Play

According to the Laws the umpires are the sole judges of fair and unfair play. The umpires may intervene at any time, and it is the responsibility of the captain (or Manager, if more appropriate) to take action where required.

The umpires are authorised to intervene in cases of:

- Time wasting
- Damaging the pitch
- Dangerous or unfair bowling
- Tampering with the ball
- Any other action that they consider to be unfair.

The Spirit of the Game involves RESPECT for:

- Your opponents
- Your own captain and team
- The role of the umpires
- The game's traditional values

It is against the Spirit of the Game:

- To dispute an umpire's decision by word, action or gesture
- To direct abusive language towards an opponent or umpire
- To indulge in cheating or any sharp practice, for instance
 - a) Appeal knowing the batter is not out
 - b) Advance towards an umpire in an aggressive manner when appealing
 - c) Seek to distract an opponent either verbally or by harassment with persistent clapping or unnecessary noise under the guise of enthusiasm and motivation of one's own side.

Violence

There is no place for any act of violence on the field of play.

Players

Captains, managers, coaches and umpires together set the tone for the conduct of a cricket match. Every player is expected to make an important contribution to this.

Disciplinary action

Failure to respect any or all of the spirit of cricket, the NHYCL Code of Conduct and [ECB Code of Conduct](#) may lead to disciplinary action.

COMPETITIONS' MANAGEMENT

The duties of the NHCDA Committee include the following:

1. To manage league and cup competitions within the NHCDA, including the organisation of the fixtures, the administration of the fixtures on Play-Cricket, the structure and rules of the competitions and to determine the winners of the annual awards.
2. To communicate important issues relating to NHCDA to all member clubs.
3. To hear and dispose of any complaints or suggestions, properly made in writing to the secretary, by the secretary or the nominated youth section head of a member club.
4. To ensure that member clubs and players comply with the rules of NHCDA, and to exercise disciplinary measures where necessary.
5. To appoint sub-committees where required.

The officers of the NHCDA Committee are to be elected annually at the AGM of the NHCDA. The officers for 2017 are:-

Committee Member	Name	Contact Details
Chairman	Chris Lane (Odiham & Greywell CC)	07827 018674 chris@familylane.co.uk
Competitions Secretary	John Hayes (Fleet CC)	01252 615602; 07748 963257 johnhayes58@btinternet.com
Secretary	Gordon Hossick (Old Basing CC)	07967 842112 gordon.hossick@yahoo.co.uk
Treasurer	John Pocock (Odiham & Greywell CC)	01256 702217; 07766 072273 john.pocock@aspectpc.co.uk

The Honorary President, Colin Justice, is an *ex officio* member of the committee.

The NHCDA Committee will meet when required during the year to ensure that the efficient administration of the playing aspects of the league and related cup competitions is upheld.

The NHCDA Committee will co-opt other officers who shall not be on the Committee. The co-opted officers for 2017 are:

Website Results Secretary	Irene Fergie (Basingstoke & North Hants CC)	01256 473012; 07950 018131 fergies@onyxnet.co.uk
Child Welfare Officer		

COMPETITION RULES

ELIGIBILITY, SUBSCRIPTIONS AND FEES

A club must be a full or affiliate member of the NHCDA to be eligible to enter teams in the NHYCL. Clubs can apply for membership of the league on an annual basis. The NHCDA Committee reserves the right to refuse any application.

The annual subscription is £30 for a full-member club and £15 for an affiliate-member club. In addition there is a £10 fee per team entered in any league or NHCDA cup competition.

PLAYER ELIGIBILITY FOR ALL SUMMER COMPETITIONS

For all age groups, it is the responsibility of individual team managers (and ultimately the club itself) to ensure that all their players are eligible for the competition in which they are playing.

All players must be *bone fide* paid-up members of their NHCDA-affiliated club.

To be eligible for a specific summer league a player must be under the declared age below as on September 1st in the previous year. For girls playing in Open leagues, girls can be up to two school years older than the relevant age group. Thus eligibility by age for each league is as follows:

League	Boys	Girls
Open U9s	under 9 (School Year 4 or below)	under 11 (Year 6 or below)
Open U11s	under 11 (Year 6 or below)	under 13 (Year 8 or below)
Open U13s	under 13 (Year 8 or below)	under 15 (Year 10 or below)
Open U15s	under 15 (Year 10 or below)	under 17 (Year 12 or below)
Open U18s	under 18 (Year 13 or below)	under 18 (Year 13 or below)
U10 Girls		under 10 (Year 5 or below)
U12 Girls		under 12 (Year 7 or below)
U14 Girls		under 14 (Year 9 or below)
U16 Girls		under 16 (Year 11 or below)

The NHCDA Committee may request evidence of a player's date of birth. If this is not provided to the NHCDA Committee's satisfaction, the player in question may be deemed ineligible.

The NHCDA Committee reserve the right to change the result of any matches in which an ineligible player has played.

In exceptional circumstances, clubs may ask the NHCDA Committee to consider making individual exceptions to the age eligibility criterion, for example if a player has a disability, or if an U11 girl is new to the game and would benefit from playing softball cricket with the U10 girls.

Girls may play NHYCL Open league cricket for one club and NHYCL girls' league cricket for a different club. Other than this exception, players will only be allowed to play junior age group (ie U18 or below) cricket for one club during any season unless specific approval is given by the NHCDA Committee, and such approval will only be considered if the club that the player is leaving gives their agreement in writing to the move. For the avoidance of doubt, players can play adult cricket for a different club to the club for which they play junior age group cricket.

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COUNTY AND DISTRICT SQUAD PLAYERS

For the purposes of defining the representative status of a player:

- Any boy included in any County Winter Training Squad (for the winter immediately preceding the summer season), and any other player who is included in the County Summer Squad, is deemed to be a “County Squad Player” for the Summer season.
 - Any boy included in any District Winter Training Squad (for the winter immediately preceding the summer season), and any other player who is included in the District Summer Squad, is deemed to be a “District Squad Player” for the Summer season.
 - Any girl included in any County Winter Training Squad (for the winter immediately preceding the summer season), and any other player who is included in the County Summer Squad, is deemed to be a “County Girls’ Squad Player” for the Summer season.
1. In the event that a club has two or more Open teams in the same age group, then any player who is a County Squad Player in the relevant age group (e.g. U13s & U12s in the Under 13 age group), or a District Squad Player at the senior age (e.g. U13s in the Under 13 age group) must play for the A team only.
 2. In the event that a club has two or more girls’ teams in the same age group, then any player who is a County Girls’ Squad Player must play for the A team only (except that a County Girls’ Squad Player who is in the county squad three years younger than the relevant league can ‘play up’ in the B team e.g. a county U11 squad player can play for the B team in the girls’ U14 league).
 3. District Squad Players at the junior age (e.g. U12s in the Under 13 age group) are permitted to play in a B team, but not in a C team.
 4. County Girls’ Squad Players can play in any Open team in their own age group, but can only play for the A team in the Open age group below their own age group (e.g. an U13 County Girls’ Squad Player can only play for an A team in the Open U11 league, but can play for any team in the Open U13 league).
 5. In the event of teams fielding ineligible players (e.g. over-age players or “A team-only” players in the B team) the team concerned will lose any points gained in the applicable match. Any win points will be awarded to the opposition. If both teams use ineligible players, then no points will be allocated to either team for the matches in question.

DISPUTES. COMPLAINTS, RULE BREACHES AND DISCIPLINARY MEASURES

The NHCDA Committee can only deal with complaints relating to NHYCL League or NHCDA Cup/Plate matches if they are notified to the NHCDA Chairman or the Competitions Secretary in writing or by email from the club’s nominated youth section head within five days of the match in question. A decision will be conveyed to the clubs concerned at the earliest opportunity.

The NHCDA Committee wish to make it clear that there is a “zero tolerance policy” adopted relating to any disciplinary matters covering all aspects of the playing environment. This includes players, managers, coaches, parents, spectators and any other associated parties directly or indirectly involved in any match. All of these people are expected to abide by both the Laws and the spirit of the game, as laid out in ECB guidelines and the NHYCL Codes of Conduct. Any matters relating to disciplinary matters must be notified to the NHCDA Committee in writing or via e-mail to the Competitions Secretary within five days of the alleged offence occurring.

The NHCDA Committee is responsible for dealing with any disciplinary matters arising from the conduct of matches played under its auspices, and its disciplinary processes shall follow exactly the procedures set out in the England & Wales Cricket Board’s [Discipline Regulations and Guidelines](#).

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In the event of a reported matter, the NHCDA Committee strongly endorses and expects that clubs administer their own disciplinary measures in respect of their players.

Appropriate action by the NHCDA Committee could include any of the following:

- Player suspension
- Player or club fine
- Points deduction from a specific team or from multiple teams within a club
- Suspension of team or club from the League

The NHCDA Committee reserves the right to pass to the county administrators for further action, if seen fit, any serious breaches by a player, manager or supporter.

Clubs shall not distribute any electronic-based discussion or complaint to anyone other than the respective team manager / coach, their youth section head or other nominated committee members and the NHCDA Committee.

ADMINISTRATION

- The NHCDA Committee will invite clubs to suggest which division each of their teams are best suited to play in, but the final decision as to which division each team shall play in shall be at the sole discretion of the NHCDA Committee. As well as taking into consideration a club's preference for which division each of their teams play in, the NHCDA Committee, in making their final decisions, shall also consider the likely strength of each team and the overall balance of teams in each division (ensuring a viable number of fixtures per team).
- If there are only 3 or less entries for a Cup competition, that competition will not go ahead.
- All League and Cup matches will be decided at the Fixtures Meeting held in February or March of the relevant season. Each club must send a representative – failure to do so will attract a fine equivalent to the applicable annual NHCDA membership fee.
- Each club must submit a full list of their fixtures to the Competitions Secretary within one month of the Fixtures Meeting, to be verified and placed on the website.
- All clubs will be regarded as having had sufficient opportunity to review the provisional fixture dates agreed at the Fixtures Meeting once dates have been submitted to the NHCDA Committee, and as soon as both clubs involved in a fixture has submitted the date of that fixture it will be regarded as scheduled.
- Once the season starts, scheduled matches can only be changed by mutual agreement or due to inclement weather or unplayable conditions, or a clash with a Hampshire County Cup or ECB National Club Championship fixture, or the documented agreement of the Competitions Secretary. The same applies to all agreed NHCDA Cup fixtures arranged during the season.
- All home team managers must contact the opposing manager to confirm that the fixture between their teams will take place as scheduled and, if the home team has more than one ground, to confirm the match venue. This contact should take place at least 4 days prior to the date of the match.
- All clubs must ensure that their squad lists, for each team entered, are accurate on their respective Play-Cricket websites, with both first names and surnames, before the first game. This list must be revised with any new players as the season progresses.

If there are more than two fixtures for the same age group scheduled on the same day, then the game in the highest division takes precedence.

SQUAD MANAGEMENT

- Clubs entering two or more teams in one age group do so on the understanding that the squads for each team are clearly identified; a player must be identified with only one team squad – though this does not mean that player cannot play up or down as the system allows the selection from a different squad. It is each club's responsibility to ensure that any current District or County Squad Players, or County Girls' Squad Players, are identified in the correct squad.
- Clubs should base their decision whether or not to run multiple teams by the size of the relevant age-group: it is recommended that a club looking to run two girls teams should have a minimum of 16 eligible and available players, and a club looking to run two Open teams should have a minimum of 22 eligible and available players (i.e. the core boys and girls at that age group plus any players from the younger age group capable of 'playing up' (and regularly available to do so) and girls from the permitted older age group).
- In exceptional circumstances, the NHCDA Committee may permit a club to have two teams in the same league as long as they can field two full teams when they play against each other, and the first choice players of each team are those officially identified as primarily being in that team.
- The NHCDA Committee accept that there can be good reason for involving A team players (exempt from the District or County Squad Players eligibility rule) in the B or C team for player development purposes, on the basis that these players may have limited batting (if a bowler) or bowling (if a batsman) opportunities in the A team. However the NHCDA Committee do not expect teams to select an A team player in the B or C team if that player would, in all probability, be ineligible due to the County and District Player restrictions, other than the fact that the player in question elected not to be available for County or District squad selection. If in doubt about whether this rule might apply to a player, please consult the Competitions Secretary for guidance.
- The NHCDA Committee do not expect to see any player used as a top order batsman in the A team playing as a top order batsman in any B or C team match. Any such players should bat at the bottom of the order. Similarly, if that player is used as a regular bowler for the A team, the NHCDA Committee do not expect to see that player used as a bowler in any B or C team match. If in doubt about selecting such a player or what they should and shouldn't be allowed to do in a match, please consult the Competitions Secretary for guidance. If the NHCDA Committee believe a club has been abusing this then that club will be subject to a disciplinary hearing and potential significant penalties for the club.
- Team managers should alert the opposition team manager prior to the start of a game if any eligible A team players are going to be involved in a B or C team match to pre-empt any confusion or complaint midway through the game or afterwards.
- For girls who play in both Open and girls' teams, the NHCDA Committee recommend that the girls' team should take precedence in selection (i.e. an Open team should allow a girls' team to have first option on a girl's availability). However an exception to this would be if a girl plays for two different clubs and the Open team is her original club.
- The NHCDA Committee encourages all team managers and coaches to do their best to enable every player in any match to either bat or bowl (if not both). At any level of NHYCL cricket, picking players to bat at the bottom of the order while not being asked to bowl or keep wicket is not consistent with the NHCDA aim of maximising participation. The NHCDA Committee recognises that it may not always be possible to enable every player to either bat or bowl (if not both) in a match (such as, for example, if a team bowls out the opposition cheaply and then chases the target without losing any wickets), but it is hoped that team managers and coaches will always do their best to give every player an opportunity to bat or bowl (or keep wicket) in all matches.

MATCH OFFICIATING

- Umpires shall be supplied by each team and should be a competent and responsible adult. Any suitable person over the age of 14 is allowed to umpire Open Under 9 and girls' Under 10 age group matches, and any suitable person over the age of 15 is allowed to umpire Open Under 11 and girls Under 12 age group matches.
- The same two umpires should officiate both innings to provide consistency throughout the match.
- It is the sole decision of the umpires to call off a game if the conditions have become too dangerous to continue. If there is a split opinion then the game shall err on the side of player safety and therefore be called off.
- Both teams are obliged to provide a scorer. The NHCDA Committee recommend that, if possible, one scorer scores manually while the other scorer e-scores on a platform which is compatible with the play-cricket.com website.
- In the event of a close game, scorers should be fully agreed on the exact score before the last scheduled over begins.
- All teams are requested to ensure their scorers agree names, scores and result before leaving the match to avoid discrepancies when results are entered.
- An umpire in an NHYCL League or NHCDA Cup/Plate match should only call no-ball for an illegal bowling action if, in the umpire's reasonable opinion, the bowler deliberately throws the ball.
- If an umpire believes that a bowler is trying to bowl properly but has an illegal action, or if an umpire has doubts about the legality of a bowler's action:
 - i) The umpire should have a discreet word with the other umpire and, if necessary, the player's coach, in a way that doesn't leave the player being exposed in the heat of the moment. The NHCDA Committee considers it crucial that any such incident is handled with the utmost sensitivity so as not to damage the player's confidence.
 - ii) The umpire should report his/her opinion to the NHCDA Chairman or the Competitions Secretary as soon as possible after the game in question, having first informed the player's coach that the player's action will be reported. The NHCDA Committee will then work with the player's club (and, if appropriate, the player's other coaches) to assess the player's action and provide remedial help if necessary.
- Umpires should ensure that the ECB directives regarding close fielders are adhered to throughout all matches (see Appendix 1).
- In all hardball matches umpires should ensure that players are wearing appropriate protective kit, including helmets for all batsmen and for wicketkeepers standing up to the wicket (see Appendix 2).
- For all U15, U18 and girls' U16 League and Cup matches, plus U13 Division 1 League and Under 13 NHCDA Cup matches, there should NOT be any advice provided during an innings to a fielding team on field placement, nor any on-field tactical advice to batsmen or bowlers. This applies to umpires, coaches and team managers – indeed nobody other than the players themselves should offer tactical advice to on-field players.
- Umpires should mutually agree local terms on their application of wides, application of LBW, and (in matches for age groups not excluded in the point immediately above) the level of interaction or support to be given during the game.

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- Umpires should ensure that in all games (for any age group) there are no comments or instructions from parents or coaches to on-field players from the boundary, nor any coaching of an on-field player from the boundary.

MATCH REGULATIONS AND GUIDELINES

- The NHYCL Codes of Conduct apply to all member clubs in all NHYCL games. All coaches must reinforce guidelines to all their players and parents that wrong /poor behaviour is not acceptable in any form.
- Players should be dressed appropriately and wear suitable shoes. For all NHYCL League matches shirts and trousers should be predominantly white. For NHCDA Cup and Plate matches, uniform coloured cricket clothing may be worn.
- It is the responsibility of the home club to provide a new ball that will be used for both innings of the match.
- The use of a pink or orange ball is permitted. Clubs wishing to use such balls are requested to inform the Competitions Secretary prior to the season start so all other clubs in the same league can be notified in advance. Team managers should also confirm in advance to the opposition team manager their intended use of such a ball when confirming match arrangements.
- It is the responsibility of the home club to prepare the ground appropriately (including a suitable wicket, a marked boundary, stumps and scoreboard). Matches can be played on artificial pitches but the home club must advise their opponents at least 48 hours before the scheduled start time of the match that a non-turf surface will be used and advise them of any special footwear requirements. If such notification has not been made, then the away team may demand the match shall be played on a turf pitch or be forfeited by the home side.
- All NHYCL League and NHCDA Cup/Plate matches shall be of one innings per side.
- All mid-week evening matches in April, May and August should start no later than 18:00 prompt (17:30 – 17:45 is recommended for matches in April and early May). In June and July the games should start no later than 18:15. Weekend matches should start no later than 10:30, or by mutual agreement between the clubs.
- For all evening games, the interval between innings shall be a maximum of 10 minutes from the point when the umpires leave the wicket at the end of the first innings.
- All matches shall be played according to the Laws of Cricket subject to any variations specified in the NHCYL rules.
- The imposition of penalty runs shall not apply other than Law 41, 2a (illegally fielding the ball) and Law 41, 3 (ball striking a protective helmet belonging to the fielding side), which shall apply throughout.
- Law 2, which states that a member of the fielding team who is absent for 15 minutes of playing time or longer shall not be permitted to bowl thereafter until he has been on the field for at least the length of playing time for which he was absent, shall NOT apply in and NHYCL league or NHCDA Cup and Plate matches.
- For matches in which a Last Man Stands rule applies, the runner must be the most recently dismissed batsman and must wear pads, gloves and a helmet, and carry a bat.
- For all evening league games, during the first innings, if there is an interruption in play due to weather, then there shall be a reduction in the number of overs per innings at the rate of one over for each team for each completed period of six minutes lost.

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- Late starts are subject to a mandatory reduction in overs: for every six minutes, or part thereof, that the game is delayed past the latest start time, the overs for both teams will be reduced by one.
- If there is a reduction of overs due to a delayed start, the minimum number of overs is 10 overs per side unless both sides agree to less.
- Clubs are responsible for ensuring that their fast bowlers (defined as bowlers to whom a capable wicket keeper of the same age group would in normal circumstances stand back to take the ball) are only bowled in accordance with the ECB directives for preventing injury to fast bowlers (see Appendix 3).

SUBMISSION OF RESULTS

- The home club has the primary responsibility to upload the results of the match onto the NHYCL Play-Cricket website within 48 hours of the match (though the other club may undertake to do this) and for the opposing club to confirm the accuracy of that score sheet within 3 days of the match. Any dispute should be notified to the applicable league results secretary within 4 days of the match.
- The NHCDA Committee recommends that one scorer at each game e-scores the match on a platform which is compatible with the play-cricket.com website (such as CricHQ, Total Cricket Scorer or NX Cricket Scorer). This enables the scorecard to be uploaded to the website at the press of a button. The other scorer should score on paper in case of a technical failure with the e-scoring.
- For Open U9, Open Under 11 Division 3, girls' U10, and all Cup and Plate matches, only the match result should be submitted. For all other age groups, full scorecards including individual runs and bowling figures, and relevant details of dismissals should be submitted.
- For clubs who have difficulty in uploading the results online then a result sheet must be emailed to the Competitions Secretary within 3 days of the match being played. A copy of that scoresheet shall be emailed to the opposition team manager who is asked to confirm the details to the Competitions Secretary within the following 2 days.
- Where a result sheet is submitted, please ensure that the players have first and last names, and that full batting orders are submitted and the figures balance (includes runs scored and extras). The Competitions Secretary will return any incomplete scoresheets.
- Persistent late submission of results will lead to a fine or points deduction at the discretion of the NHCDA Committee..
- The team scoring the most runs will be the winner of the match unless weather intervenes – see *Match Postponements due to inclement weather during a game*.
- 4 points will be awarded for a win or a win by concession; 2 points each for a tie; 1 point each for an abandoned game not replayed; and zero points for a loss or if game is cancelled.
 - A game is deemed to be Conceded when a team has been unable to fulfil agreed fixture for any reason (such as insufficient players to field a team or to provide appropriate adult supervision) unless otherwise permitted in these rules (eg due to a clash with a Hampshire County Cup or ECB National Club Championship fixture).
For the avoidance of doubt, this is the only way a game can be Conceded.
 - A game is deemed to be Abandoned when the published fixture cannot be completed or started due to inclement weather or bad light. Clubs are free to rearrange and play and that result to then be counted but if there is no re-arranged game then it stands as Abandoned.
 - A game which is not deemed to be Conceded or Abandoned, but is not played for reasons other than bad weather, is deemed to be Cancelled if it is not re-arranged or,

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if the published fixture date is changed after the start of the season by mutual consent, the game is not played on the re-arranged date for reasons other than bad weather.

- A game is deemed to be tied if the scores are level, regardless of the number of wickets lost.
- The end of the league season for all age groups other than U18 shall be 23:59 on July 31st unless extended by the NHCDA Committee. The end of the U18 league season shall be 23:59 on the second Sunday in August, unless extended by the NHCDA Committee.
- The winner of the League will be the team that has accumulated the most points at the end of the season.
 - For U9 and U10 Girls, in the event of a tie on points, the winner will be decided on the result(s) of the match (or matches) between the teams that have tied.
 - For all other age groups, in the event of a points tie, the League will be won the team with highest net run rate. In the event of a net run rate tie, then by number of games won, then by the results of the matches played against each other by the teams who have tied, and then by the total number of wickets taken. NB For the purposes of calculating the net run rate, if a team is bowled out without using its full allocation of overs, then its run rate for that innings will be calculated using the full allowance of overs rather than the number of overs actually used (please note that the website calculation may be incorrect).
- If the above tie-break rules fail to determine an outright winner, then the teams still tied after the tie-breakers have been applied shall be declared joint winners.

The winners of the individual batting and bowling awards for each age group (excluding Open U9s, Open U18s, U10 girls and U16 girls for which there are no individual awards) shall be the player (or players) who respectively score the most runs and take the most wickets in the top division of that age group, provided that the winner of each respective batting award has scored at least 100 runs and the winner of each respective bowling award has taken at least 8 wickets (if this criterion is not reached, the relevant award will not be made). If a club has two teams in a top division, then a player's runs and wickets will be counted separately for each team (ie runs and wickets across both teams will not be aggregated).

PRESENTATION OF TROPHIES

- All NHYCL League, Cup and Plate winning teams are required to be represented at the NHYCL Awards Evening (which shall normally be held in September).
- All team trophies presented to NHYCL League, Cup and Plate winners remain the property of the NHCDA. However clubs are permitted to keep trophies that they have won until the next annual Awards Evening.
- When a club has won a trophy, it must get it engraved, at its own expense, with the name of the winning team and year that it was won.
- Clubs shall be held responsible for the loss or damage to trophies whilst in their custody and shall be responsible for insurance as necessary to cover this liability.
- Clubs must return trophies to the Competitions Secretary prior to the following year's Awards Evening. The NHCDA shall fine any club that fails to return a trophy in time the amount of £20 per unreturned trophy, plus the cost of a replacement if a trophy is lost or badly damaged.

HAMPSHIRE OPEN COUNTY CUP QUALIFICATION

For U11s, U13s and U15s, only the full-member teams Division One are eligible to compete to be the NHCDA County Cup representative.

The NHCDA County Cup representative for each of the U11s, U13s and U15s shall be determined by a Shadow League. The Shadow League shall be based on the first match played between each NHCDA full-member team in the top division, provided that the relevant match is played by the cut-off date determined by the NHCDA Committee (normally around mid-June). All U11, U13 and U15 teams in Division One must ensure that they schedule a fixture against each of the other NHCDA full-member teams in the top division prior to the cut-off date. For the avoidance of doubt, if there is an affiliate-member team in the top division, all matches involving the affiliate-member team will not count for Shadow League purposes.

Rules for the County Cup Shadow League:

1. All normal league rules apply for each age group.
2. The Shadow League runs concurrently with the normal league competition. All Shadow League results stand for the main competition except if a Shadow League match is abandoned but subsequently played after the cut-off date, then the result shall count as Abandoned for Shadow League purposes, but the result of the rearranged match shall stand for the main competition.
3. In the event that a team plays more than the required games by the Shadow League deadline, only the result of the first game actually played between any two teams will count in the Shadow League (regardless of which game may have been originally scheduled to have been played first).
4. In the event of postponements during the Shadow League round of matches, every effort must be made for the game to be played by the cut-off date.
5. Shadow League matches take precedence over any other scheduled league game. The Competitions Secretary should be consulted in the event of a conflict with a NHCDA Cup or Plate match.
6. The team that qualifies for the County Cup will be the team which has accumulated the most points in the Shadow League by the cut-off date.
7. In the event of points tie, the team who will qualify for the County Cup will be the team with highest net run rate in Shadow League matches. In the event of a net run rate tie, then by the number of Shadow League matches won, and then by the results of the Shadow League matches played against each other by the teams who have tied, and then by the average number of wickets taken per completed game in Shadow League matches.

Fixture dates for Hampshire County Cup and ECB National Club Championship matches are on fixed dates and take precedence over all NHYCL League or NHCDA Cup matches. If a team cannot fulfil an NHYCL League or NHCDA Cup match due to a clash with a Hampshire County Cup or an ECB National Club Championship match, then the team does not have to concede the NHYCL League or NHCDA Cup match. The NHCDA Committee expect both teams to do their best to rearrange the NHYCL League or NHCDA Cup match, but if this proves impossible then the match will be deemed to be Abandoned (i.e. treated the same as a match postponement due to inclement weather before a match).

MATCH POSTPONEMENTS

A match can only be postponed if:

- i) Inclement weather or unsafe conditions prevent it starting; or
- ii) Inclement weather or unsafe conditions prevent a match that has started reaching the halfway point of the second innings; or
- iii) The match clashes with a Hampshire Open County Cup or ECB National Club Championship fixture; or
- iv) The NHCDA Committee permit a match to be postponed for a reason other than i, ii or iii above; or
- v) If a match is called off for a reason other than i, ii, iii or iv above, and the team not responsible for calling it off wish to rearrange it and agree a rescheduled date (though they are under no obligation to try to do so).

MATCH CALLED OFF FOR A REASON OTHER THAN INCLEMENT WEATHER OR A CLASH WITH A HAMPSHIRE OPEN COUNTY CUP OR ECB NATIONAL CLUB CHAMPIONSHIP FIXTURE

1. If a club is unable to fulfil a match for any reason (such as insufficient players to field a team or to provide appropriate adult supervision) unless otherwise permitted in these rules, then this will be automatically deemed a concession unless the other team wish to rearrange the match and agree a rescheduled date (though they are under no obligation to try to do so). If such a match is rearranged but is not subsequently played due to i, ii, iii or iv above, then the match will be deemed a concession by the team who couldn't fulfil the original fixture.
2. For the avoidance of doubt, genuine reasons, such as illness or school trips, for not being able to field a team or to provide appropriate adult supervision will not prevent the match being automatically deemed a concession unless the other team agree a rescheduled date.
3. If a match is rearranged after one of the teams failed to fulfil the original fixture for a reason not permitted in these rules, but then the other team is unable to fulfil the rearranged fixture for a reason not permitted in these rules, and the two sides do not agree to reschedule the match on another date, then the match will be deemed as Cancelled.
4. If a team feels it had an exceptional reason for not fulfilling a fixture, and that it does not warrant a concession, it should email the Competitions Secretary to request a ruling by the NHCDA Committee.
5. In the event that a team cannot fulfil a match for a reason that the NHCDA Committee decides does not warrant a concession, a representative of that team must contact the opposition as soon as possible (and no later than 3 days before the scheduled date), in the first instance by phone, with confirmation by e-mail to the opposition and the Competitions Secretary. The teams should consider as many alternative dates as possible and do their best to agree on a new date. Both team representatives should confirm and communicate the revised date of the fixture to the Competitions Secretary no later than 5 days after the date of requesting the postponement. The alternative dates should take into account:
 - a. The opposition's preferred match day;
 - b. That it must not clash with an existing fixture as recorded on the league website;
 - c. The ECB ruling on playing more than two consecutive days.
6. If a league match is called off for a reason that the NHCDA Committee decides does not warrant a concession or an abandonment, and if, despite the best efforts of both clubs to rearrange the match, the match is not subsequently played, then the match will be deemed as Cancelled.

MATCH POSTPONEMENTS DUE TO INCLEMENT WEATHER BEFORE A MATCH

1. In the event that a ground is not fit for play due to inclement weather conditions before the scheduled start time of a fixture, then the home team manager must communicate with the opposing team manager as soon as possible to prevent a team travelling.
2. The home team must offer as many alternative dates as possible and jointly agree with their opposing team manager a new date for the match to be played and both team representatives should confirm and communicate the revised date of the fixture to the Competitions Secretary no later than 5 days after the date of postponement.
3. If, despite the best efforts of both clubs, an alternative date cannot be mutually agreed for a match not played due to inclement weather, then the match will be deemed as Abandoned.

MATCH POSTPONEMENTS DUE TO INCLEMENT WEATHER DURING A MATCH

It is the sole decision of the umpires to call off the game if the conditions have become too dangerous to continue. In making such a decision the safety of players is paramount.

In the event that adverse weather conditions cause a match that has started to be postponed the following guidelines should be adhered to:

Scenario 1

If any NHYCL League match is stopped at a juncture where half the allotted overs of the second innings have not been completed, then the match is deemed as being abandoned. The home team manager should then offer the other team manager as many alternative dates as possible on which the match can be replayed.

If a date to replay the match cannot be mutually agreed, or if a date to replay the match is agreed but in the event the rearranged match cannot be played for any reason, the match will be deemed Abandoned, unless either team emails the Competitions Secretary to request a ruling by the NHCDA Committee (such a request must be sent to the Competitions Secretary within 48 hours of the scheduled date of the rearranged match).

For NHCDA Cup and Plate matches which are stopped at a point at which 8 or more overs of the second innings have not been completed, see the procedure set out in the *NHCDA Cup and Plate Match Regulations and Guidelines* section.

For NHCDA Cup and Plate matches which are stopped at a point at which 8 or more overs of the second innings have been completed, see the last paragraph of Scenario 2 below.

Scenario 2

For NHYCL league matches, if half the allotted overs of the second innings have been completed, then the match result will be decided as follows:-

For all Leagues except Under 9s and Girls Under 10s, the team with the best average run rate, to three decimal places, at the exact point of the game being abandoned, will be deemed the winner. In the event that the run rate is the same, then the match will be deemed a tie...

For the Under 9 and Girls Under 10 Leagues Scenario 1 will apply to any game which has started but is not completed, regardless of which point the match is stopped.

For NHCDA Cup and Plate games, if 8 or more overs of the second innings have been completed then the team with the best average run rate, to three decimal places, at the exact point of the game being abandoned, will be deemed the winner. For the calculation of the average run rate, the 200 run start will NOT count. In the event that the run rate is the same, then the match will be deemed a tie, and NHCDA Cup and Plate rules on tied matches will apply.

LEAGUE MATCH REGULATIONS AND GUIDELINES (A)

SHARED REGULATIONS FOR OPEN LEAGUES (BUT NOT U9s OR U11 DIVISION 3)

NB Specific Variations for each age group are detailed in next section.

- Pitch** See Specific Variations table for length. The pitch can be on the square, or an artificial pitch, or FLIX mat.
- Outfield** See Specific Variations table for recommended boundary distances.
- Duration** The match will consist of 20 overs per innings except if deemed a late start or if there is a weather interruption and therefore subject to a reduction of overs to both innings (see "Match Regulations and Guidelines" rules).
- Ball** One new hardball per match to be supplied by the home team. At least one decent spare ball should be available. See Specific Variations table for ball sizes.
- Number of Players** All U11 (excluding U11 Division 3), U13, U15 and U18 matches shall be 11-a-side EXCEPT for U15 Division 3 which shall be default 9-a-side unless team managers mutually agree in advance that it can be 10 or 11 players per side.
- Batting** Retirement – see Specific Variations table. All Batsmen must retire when they reach the overs or scores indicated in the relevant age-group rules.
- *For U11 Division 1, U11 Division 2 and U13 Division 3:*
Batsmen that have retired can return to the wicket, in the order in which they retired, only when all 11 players have batted. They do not need to retire again. The innings will end if the batting side only has one not-out batsman.
 - *For U18s, U15 Division 1, Under 15 Division 2, U13 Division 1 and U13 Division 2:*
Batsmen that have retired are NOT permitted to return to the wicket. However the last pair do not have to retire. For the avoidance of doubt, the last pair may bat on until one of them is out, or the allotted overs for the innings are completed, or the match is won (whichever is soonest).
 - *For U15 Division 3:*
Batsmen that have retired are NOT permitted to return to the wicket and the last pair do not have to retire (same as U15 Divisions 1 and 2). If the match is less than 11-a-side the last man stands rule applies ie when all but one of the players in a team are out, the not out player can continue to bat with a runner until he/she is out, or the runner is out, or the allotted overs for the innings are completed, or the match is won (whichever is soonest – see also the rule regarding runners in the *Match Regulations and Guidelines* section). For the avoidance of doubt, the last man stands rule does not apply to matches which were pre-agreed as 11-a-side.
- Bowling** The maximum number of overs that any one bowler may bowl is:
- *For U18 and U15 matches with 17 overs or more overs allotted per innings:*
Only two bowlers may bowl a maximum of 4 overs, and no other bowler may bowl more than 3 overs.
 - *For all U13 and U11 matches, plus U18 and U15 matches with 16 overs or less overs allotted per innings:*
No bowler may bowl more than 3 overs.

In any match in which less than 20 overs are allotted per innings (eg in a match with a delayed start) a minimum of 6 bowlers must be used by the fielding side if all the allotted overs are bowled.

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Last Over The last over of an innings must contain 6 legal balls (Wides and No Balls still score 2 runs plus any other runs scored – see “Scoring from no balls and wides in league and cup matches for all age groups” section).

No Balls A bouncer which passes the popping crease at a height equivalent to the top of the batsman’s shoulders (when standing up straight) shall be deemed a no-ball.

In respect of the No Ball regulation on the number of bounces that a delivery can make before it is deemed a no-ball will be as follows:

- For all Division 1 games – a delivery can only bounce once before it reaches the popping crease. Thus a ball that bounces two or more times before the ball reaches the popping crease shall be called a No Ball.
- For all other divisions (unless mutually agreed by both teams before the start of the game) – two bounces are allowed before the ball reaches the popping crease. Thus a ball that bounces three or more times before the ball reaches the popping crease shall be called a No Ball.

LBW The LBW Law shall apply in all matches. However umpires should mutually agree local terms on their application of LBW. The NHCDA Committee recommends that in Under 11 matches LBWs should only be given when a batsman is trapped on the crease and plum in front of the wicket to a ball (which hasn’t pitched outside the line of leg stump) which would have gone on to hit middle stump (or middle and off/ middle and leg).

LEAGUE MATCH REGULATIONS AND GUIDELINES (B)

SHARED REGULATIONS FOR U9 LEAGUES, U11 DIVISION 3 AND GIRLS' U10 LEAGUE

Please note that these playing conditions are intended as a general guide. For many players, managers and helpers, this is often their first taste of competitive cricket. Therefore, we would like to stress that it should be fun and enjoyable for all. We encourage all managers to agree on the most suitable format well in advance of the date of the fixture.

- Pitch** *For U9 and girls' U10:*
16 yards in length. The pitch can be on the square or the outfield, or be an artificial pitch or FLIX mat.
- For U11 Division 3:*
18 yards in length. The pitch can be on the square, or be an artificial pitch or FLIX mat.
- Outfield** *For U9 and girls' U10:*
A boundary of between 20 and 30 yards is recommended.
- For U11 Division 3:*
A boundary of between 30 and 45 yards is recommended.
- Teams** *For U9 and girls' U10:*
Teams should consist of 8 players per side, unless team managers mutually agree in advance that it can be 6 or 10 players per side. A 6-a-side game should only be considered if the only alternative is cancellation.
- For U11 Division 3:*
Teams should consist of 10 players per side, unless team managers mutually agree in advance that it can be 8 players per side.
- Duration** The match will consist of
- 15 overs, if 6-a-side;
 - 20 overs, if 8-a-side or 10-a-side.
- Ball**
 - *For U11 Division 3:* A 4¾ oz hardball shall be used.
 - *For U9 and girls' U10:* An Incrediball is recommended (otherwise a Softee-type ball, such as a Supaball). A hard ball is not permitted.
- Teams who missing players** If one team is short of players and the other team has 'spare' players available and willing to play for the other team, then the 'spare' players should be offered to the other team to make up their numbers.

If a team has an odd numbers of players, then the last batsman shall bat his/her overs with a different partner for each over (such partners being players who batted earlier in the innings). So, for example, if each pairing is due to bat for 4 overs, the last batsman shall have four different partners (one per over), each of whom can take strike.

If a team has an even number of players less than the opposition (eg 6 players in an 8-a-side match), then the total overs shall be divided as equally as possible among the pairs available. For example, if a team only has 6 players for a 20 overs innings, two of the pairs shall bat for 7 overs, and one pair shall bat for 6 overs (the team manager should inform the umpires, before the innings starts, about which pairs shall bat for the differing number of overs.

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- Result Submission** Only the match result, not a scorecard, should be submitted onto the NHYCL Play-Cricket website.
- Batting** Each team will bat in pairs for 5 overs (or 4 overs if 10-a-side) and start on a total of 200 runs.
Runs are added to this total in the normal manner and, at the fall of each wicket, 5 runs will be deducted and the batsmen will swap ends, except if the wicket falls on the last ball of an over. For the avoidance of doubt, at the fall of a wicket the 'dismissed' batsman stays in unless the wicket falls on the last ball of the pairs' allocated overs. Thus a 'dismissed' batsman must never face the next delivery.
- Bowling**
- Where 6-a-side (15 over matches), at least 5 players must bowl a minimum of 1 over each, but no bowler may bowl more than 3 overs in total.
 - Where 8-a-side or 10-a-side (20 over matches), no bowler may bowl more than 3 overs in total.
- LBW**
- The LBW Law will NOT apply in U9 and girls' U10 matches.
 - The LBW Law shall apply in U11 Division 3 matches. However umpires should mutually agree local terms on their application of LBW. The NHCDA Committee recommends that in Under 11 matches LBWs should only be given when a batsman is trapped on the crease and plum in front of the wicket to a ball (which hasn't pitched outside the line of leg stump) which would have gone on to hit middle stump (or middle and off/ middle and leg).
- Wickets**
- For U9 and girls' U10 matches:*
- if (in the umpire's opinion) a legitimately-bowled ball hits the wicket or any part of the base of the wicket, the batsmen will be deemed to have been bowled regardless of whether the bails have come off.
 - if (in the umpire's opinion) the ball hits the wicket or any part of the base of the wicket, when the batsman is short of his/her crease, the batsman will be deemed to have been run out or stumped (as appropriate) regardless of whether the bails have come off.
- For U11 Division 3 matches:*
- The wicket is only down when a bail falls
- No Balls** If a ball bounces three or more times, then it shall be called No Ball. However, *for Open U9 and girls' U10 matches*, team managers can mutually agree to permit three such bounces.
A bouncer which passes the popping crease at a height equivalent to the top of the batsman's shoulders (when standing up straight) shall be deemed a no-ball.
- Last Over** The last over of an innings must contain 6 legal balls (Wides and No Balls still score 2 runs plus any other runs scored – see "Scoring from no balls and wides in league and cup matches for all age groups" section).
- Girls U10s** If a club has an U11 girl new to the game whose cricket development would benefit from playing U10s, then the club should formally apply to the NHCDA committee for specific permission to permit her to play in the U10 league.

LEAGUE MATCH REGULATIONS AND GUIDELINES (C)

SHARED REGULATIONS FOR U16, U14 AND U12 GIRLS LEAGUES (ie ALL EXCEPT U10s)

NB Specific Variations for each age group are detailed in next section.

- Pitch** See Specific Variations table for length. The pitch can be on the square, or an artificial pitch, or FLIX mat.
- Outfield** See Specific Variations table for recommended boundary distances.
- Teams** Teams should consist of 8 – 11 players per side. The default number for a league match is 8 per side. If both teams can field more players then they are encouraged to mutually agree more per side (up to 11). If one team is short of players and the other team has 'spare' players available and willing to play for the other team, then the 'spare' players should be offered to the other team to make up their numbers.
- Duration** The match will consist of 20 overs per innings except if deemed a late start or if there is a weather interruption and therefore subject to a reduction of overs to both innings (see "Match Regulations and Guidelines" rules).
- Batting** Retirement – see Specific Variations table.
- Batsmen that have retired can return to the wicket, in the order in which they retired, only when all players have batted. They do not need to retire again.
- In an 11-an-side match the innings will end if the batting side has only one not-out batsman.
- However if the match is less than 11-a-side the last man stands rule applies ie when all but one of the players in a team are out, the not out player can continue to bat with a runner until she is out, or the runner is out, or the allotted overs for the innings are completed, or the match is won (whichever is soonest – see also the rule regarding runners in the *Match Regulations and Guidelines* section). For the avoidance of doubt, the last man stands rule does not apply to matches which were pre-agreed as 11-a-side.
- Bowling** The maximum number of overs that any one bowler may bowl is:
- *For matches with 17 overs or more overs allotted per innings:*
Only two bowlers may bowl a maximum of 4 overs, and no other bowler may bowl more than 3 overs.
 - *For matches with 16 overs or less overs allotted per innings:*
No bowler may bowl more than 3 overs.
- In any match in which less than 20 overs are allotted per innings (eg in a match with a delayed start) a minimum of 6 bowlers must be used by the fielding side if all the allotted overs are bowled.
- No Balls** A bouncer which passes the popping crease at a height equivalent to the top of the batsman's shoulders (when standing up straight) shall be deemed a no-ball.
- In respect of the No Ball regulation on the number of bounces that a delivery can make before it is deemed a no-ball, two bounces are allowed before the ball reaches the popping crease. Thus a ball that bounces three or more times before the ball reaches the popping crease shall be called a No Ball.

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- Last Over** The last over of an innings must contain 6 legal balls (Wides and No Balls still score 2 runs plus any other runs scored – see “Scoring from no balls and wides in league and cup matches for all age groups” section).
- LBW** The LBW Law shall apply in all matches. However umpires should mutually agree local terms on their application of LBW. The NHCDA Committee recommends that in Under 12 and Under 14 matches LBWs should only be given when a batsman is trapped on the crease and plum in front of the wicket to a ball (which hasn’t pitched outside the line of leg stump) which would have gone on to hit middle stump (or middle and off/ middle and leg).
- County Cup** Hampshire Girls County Cup matches take precedence over all NHYCL matches. If a team cannot fulfil an NHYCL League or NHCDA Cup match due to a clash with a Hampshire Girls County Cup match, then the team does not have to concede the NHYCL League or NHCDA Cup match. The NHCDA Committee expect both teams to do their best to rearrange the NHYCL League or NHCDA Cup match, but if this proves impossible then the NHYCL League or NHCDA Cup match will be deemed to be Abandoned (ie treated the same as a match postponement due to inclement weather before a match).

SCORING FROM NO BALLS/WIDES IN LEAGUE AND NHCDA CUP/PLATE MATCHES FOR ALL AGES (OPEN & GIRLS)

No Balls: score 2 runs to extras. Any runs scored from the bat from a no ball, over and above the 2 extras, will be given to the batsman (eg if a no ball is hit for 4, 6 is added to the total split as 4 to the batsman and 2 to extras), and any runs scored as byes or leg byes from a no ball, over and above the 2 extras, will be added to the No Balls total (e.g. a no ball which then goes for 4 byes will be recorded as 6 no balls). No extra ball is to be allocated except in the last over of the innings. All runs resulting from a no ball, including extras and any runs scored from the bat, are recorded against the bowler.

Wides: score 2 runs to extras. Any runs scored as byes from a wide delivery, over and above the 2 extras, will be added to the Wides total (e.g. a wide which then goes for 4 byes will be recorded as 6 wides). No extra ball is to be allocated except in the last over of the innings. All extras scored from a wide ball are recorded against the bowler.

SPECIFIC VARIATIONS

	U11 Open (Divs 1 & 2)	U15 Open, U18 Open,
Ball size	4¾ ozs	5½ ozs
Stumps	27 inches (above the pitch)	28 inches (above the pitch)
Pitch Length	18 yards	22 yards
Retirement	<p>After 4 complete overs OR on reaching 20 runs within their allocated 4 overs. Retired batsmen can return. <i>NB retirement does not apply to U11 Division 3 which is played to Pairs Cricket rules (see pages 19 & 20)</i></p>	<p>After 8 complete overs OR on reaching 50 runs within their allocated 8 overs. Retired batsmen cannot return. The last pair do not have to retire. In U15 Div 3 matches which are less than 11-a-side, the Last Man Stands rule applies.</p>

	U13 Open (Divs 1 & 2)	U13 Open (Div 3)
Ball size	4¾ ozs	4¾ ozs
Stumps	27 inches (above the pitch)	27 inches (above the pitch)
Pitch Length	20 yards	20 yards
Retirement	<p>After 8 complete overs OR on reaching 30 runs within their allocated 8 overs. Retired batsmen cannot return. The last pair do not have to retire.</p>	<p>After 4 complete overs OR on reaching 20 runs within their allocated 4 overs. Retired batsmen can return.</p>

	U12 Girls	U14 Girls	U16 Girls
Ball size	4¾ ozs	4¾ ozs	5 ozs
Stumps	27 inches (above the pitch)	28 inches (above the pitch)	28 inches (above the pitch)
Pitch Length	20 yards	22 yards	22 yards
Retirement	<p>After 4 complete overs OR on reaching 20 runs within their allocated 4 overs. Retired batsmen can return, and in matches which are less than 11-a-side, the Last Man Stands rule applies.</p>	<p>After 8 complete overs OR on reaching 30 runs within their allocated 8 overs. Retired batsmen can return, and in matches which are less than 11-a-side, the Last Man Stands rule applies.</p>	<p>After 8 complete overs OR on reaching 50 runs within their allocated 8 overs. Retired batsmen can return, and in matches which are less than 11-a-side, the Last Man Stands rule applies.</p>

GUIDELINES FOR BOUNDARY DISTANCES

NB Boundary distances should be measured from the centre of the match pitch.

- For Open Under 9s and Under 10 Girls the NHCDA Committee recommend a boundary of between 20 and 30 yards
- Other age groups should follow the ECB Recommendations for junior cricket boundary distances as follows:

<u>Age Group</u>	<u>Boundary Minimum</u>	<u>Boundary Maximum</u>
Under 11	30 yards	45 yards
Under 13	35 yards	55 yards
Under 15	40 yards	70 yards

NB These recommendations can be overridden by the playing conditions of individual competitions or to accommodate local ground conditions.

The NHCDA Committee recommends that U12 Girls follow the U11 boundary guidelines, U14 Girls follow the U13 boundary guidelines and U16 Girls follow the U15 boundary guidelines.

ADAPTING TO PLAYERS WITH DISABILITY

In line with the Hampshire Cricket Board's recommendation, the coach or manager of a team with a disabled cricketer should explain the limitation of the player's capabilities to the opposing team's coach or manager prior to the beginning of the match and both clubs should agree on any adapted rules and ensure that both sets of players are aware and understand any variations before the game starts.

NHCDA CUP AND PLATE MATCH REGULATIONS AND GUIDELINES

1. For Open NHCDA Cup competitions (but not girls' Cup competitions), teams who are not in Division 1 of the relevant age group league and who lose in the first round of the Cup, will be entered into the Plate competition. The deadlines for each rounds of the Plate competition shall mirror the subsequent rounds of the Cup competition. For the avoidance of doubt, Division 1 league teams who lose in the first round, and any teams who get a bye in the first round and then lose in the second round, are not eligible for the Plate competition.
2. All Cup and Plate matches (Open and girls') must be played by the specified date for that round, failure to comply may lead to a team being excluded from the next round (the NHCDA Committee's decision shall be final).
3. It is the responsibility of the home team to contact their opponents as soon as possible.
4. Cup and Plate matches cannot be postponed for any reason other than those set out in the Match Postponement rules.
5. If 8 or more overs of the second innings have been completed but the game is not completed due to inclement weather or unsafe conditions, then the "*Match postponements due to inclement weather during a match*" Scenario 2 rules on Cup and Plate matches apply.
6. If a match is not played due to inclement weather, unsafe conditions or a clash with a Hampshire County Cup or ECB National Club Championship fixture, or if a match has started but has been abandoned before 8 overs of the second innings have been completed, then the result will be determined, as follows:
 - Replayed on a mutually agreed date (to be before the deadline date of the round in question).
 - If there is insufficient time to replay the match (or the teams cannot mutually agree another date before the deadline), but conditions allow and both teams are available to stage a bowl out, then six players shall bowl one ball each – most hits win. If still tied after six balls, then there shall be a sudden death stump bowl out, if team A hits and team B misses, team A win. If team A Misses and team B Hits, team B win. In a sudden death stump bowl out the same six players must bowl in the same order that they bowled in the first bowl out.
 - If neither of the above two options are possible, the winner will be decided on a single toss of a coin (or equivalent) by the Competitions Secretary.
7. No player may take part in a Open U11, U13, U15 or U18 Cup or Plate semi-final or final unless they have previously played in at least two matches (league and/or cup/plate) for the club's age group team(s) that season (a club may appeal to the NHCDA Committee to consider allowing an otherwise eligible player to play in a semi-final or final if that player has missed most of the season to date because of injury). For the avoidance of doubt, this rule does not apply in girls' Cup competitions.
8. It is up to the team managers to ensure that the game is played within the spirit of the rules regarding the time limits by taking into consideration the following:
 - The batting team ensure that all players are ready to bat.
 - Spare balls are to be made readily available to the umpires.
9. Only in the girls' U14 and the Open U11 Cup and Plate competitions are umpires permitted to provide advice to a fielding team on field placement, or tactical advice to batsmen and bowlers. In all other Cup and Plate competitions the players must not have any assistance on field placement or on-field tactical advice.
10. Uniform coloured cricket clothing may be worn.
11. Music can be played for incoming batsman.

NHCDA CUP AND PLATE MATCH DAY RULES

- All Open Cup and Plate matches will be 10 players per team.
- All girls' Cup and Plate matches will be 8 players per team.
- For all Cup and Plate matches the ball, stumps and pitch length shall be the same size as for that age group in the normal league – see Specific Variations table for sizes. One new hardball per match to be supplied by the home team. At least one decent spare ball should be available.
- All matches shall be 20 overs per innings unless there is a mutually agreed reduction of overs due to a delayed start.
- For all Cup and Plate matches the maximum number of overs permitted per bowler shall be the same as for that age group in the normal league
- In all Open Cup and Plate matches each team will bat in pairs for 4 overs.
- In all girls' Cup and Plate matches each team will bat in pairs for 5 overs.
- If a team has less than its full number of players:
 - For Open teams with 9 players, the four batsmen with the lowest net individual scores from the first four pairs will each bat for one over with the ninth batsman (for the avoidance of doubt, the ninth batsman's partners may take strike).
 - For Open teams with 8 players, each pair shall bat for 5 overs.
 - For any team with 7 players, each pair shall bat for 5 overs and the four batsmen with the lowest net individual scores from the first three pairs will each bat for one over with the seventh batsman (for the avoidance of doubt, the seventh batsman's partners may take strike).
 - For any team with 6 players, two of the pairs shall bat for 7 overs, and one pair shall bat for 6 overs.
- Each team's innings will start with a total of 200 runs. Runs will then added to this total in the normal manner but 5 runs will be deducted at the fall of each wicket.
- At the fall of a wicket the batsmen will swap ends, except if the wicket falls on the last ball of an over. For the avoidance of doubt, at the fall of a wicket the 'dismissed' batsman stays in unless the wicket falls on the last ball of the pairs' allocated overs. Thus a 'dismissed' batsman must never face the next delivery.
- The last over of an innings must contain six legal balls (Wides and No Balls still score 2 runs plus any other runs scored – see "Scoring from no balls and wides in league and cup matches for all age groups" section).
- For all Open Cup and Plate matches a delivery can only bounce once before it reaches the popping crease. Thus a ball that bounces two or more times before the ball reaches the popping crease shall be called a No Ball.
- For all girls' Cup matches a delivery can bounce twice before it reaches the popping crease. Thus a ball that bounces three or more times before the ball reaches the popping crease shall be called a No Ball.
- LBWs should be applied in the same way as for each respective age group's league matches.

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The winner of a Cup or Plate match is team scoring most runs (when the match has been completed within the timeframe).

In the event of a tie on runs, the winner is then calculated using this order of criteria:

- Least wickets lost
- If still tied, then there shall be a bowl out with all players bowling one ball each – most hits win. If one or both teams have less players than the other, then the number of players who bowl one ball for each team shall be equal to the number of players in the team who have the least number of players.
- If still tied, then there shall be a sudden death stump bowl out, if team A hits and team B misses, team A win. If team A Misses and team B Hits, team B win. In a sudden death stump bowl out, all players must bowl in the same order that they bowled in the first bowl out.

For all Cup and Plate matches, only the match result should be submitted onto the NHYCL Play-Cricket website. For the avoidance of doubt, scorecards for these matches should not be submitted.

NHCDA Cup and Plate Finals

The teams involved in a Cup or Plate final should arrange the final between them, exactly as they have done for all other rounds. The first-named team in the draw (as posted on the NHYCL website) will be the home team, and the teams can agree to play on any mutually agreed date up to and including the first Sunday in September. The NHCDA Committee hope that the host team will offer at least 3 dates (and preferably many more than 3), spread widely over at least 3 weeks.

If either or both teams contact the Competitions Secretary to say that they can't agree a date, then the NHCDA Committee will force a set date on them. To avoid any possibility of favouring one team over the other, the NHCDA Committee will not consider which dates may or may not suit the teams concerned. If the set date happens to suit one team and not the other, that will be by chance. So teams should do their utmost to agree a date between them as the alternative could be a forced date that may only suit one, or even neither, team.

If a set date is forced on the teams, and one team can't field a team on the set date, then they have to concede. If a set date is forced on the teams and the first-named team can't provide a pitch on the date, the other team will be offered the chance to host it on the set date. If neither team can provide a pitch on the enforced date, or if final is not played due to bad weather or unsafe conditions and not subsequently rescheduled), then the Cup (or Plate) will be shared.

The committee hope that this undesirable enforced date scenario will encourage finalists to find a mutually agreeable date by the first Sunday in September.

The NHCDA Committee also expects the teams involved to discuss the umpiring of their final well in advance. It is hoped that each team will provide a competent and experienced (ideally qualified) umpire who is not the coach or manager of the team, nor a parent of a player in the final. If only one neutral umpire is available, then he/she should umpire at both bowling ends and the batting team should provide a competent square leg umpire. However if none of these options are possible, then the teams may have to agree on the match being umpired by the coaches, managers or parents of players involved (though such persons should be competent and experienced at umpiring age group matches).

In all scenarios, the NHCDA Committee expect both teams to be responsible for upholding the spirit of cricket at all times.

Appendix

1. ECB Policy – Fielding Regulations

The ECB has regulations covering the minimum fielding distances for young players in all matches where a hard ball is used.

- No young player in the Under 15 age group or younger shall be allowed to field closer than 8 yards (7.3 metres) from the batsman's position on the popping crease on a middle stump line, except behind the wicket on the off-side, until the batsman has played at the ball.
- For players in the Under 13 age group and below the distance is 11 yards (10 metres).
- These minimum distances apply even if the player is wearing a helmet.
- Should a young player in these age groups come within the restricted distance the umpire must stop the game immediately and instruct the fielder to move back.
- In addition any young player in the Under 16 to Under 18 age groups, who has not reached the age of 18, must wear a helmet and, for boys, an abdominal protector (box) when fielding within 8 yards (7.3 metres) from the batsman's position on the popping crease on a middle stump line, except behind the wicket on the off-side.
- Players should wear appropriate protective equipment whenever they are fielding in a position where they feel at risk.

2. ECB Policy – The Wearing of Cricket Helmets by Young Players

ECB guidance states that young players must wear head protection when batting and when standing up to the stumps when keeping wicket against a hard cricket ball in matches and in practice.

In all NHYCL Matches using a hard ball, all players when batting or when keeping wicket and standing up to the stumps must wear a helmet with a faceguard.

Please note that, in matches played under the control of the Hampshire Cricket Board (and that means all matches in NHYCL), a parental waiver is NOT acceptable and helmets must be worn in the circumstances given above.

Players must regard a helmet with a faceguard as a normal item of protective equipment when batting against a hard ball, together with pads, gloves and, for boys, an abdominal protector (box). There is a British Standard (BS7928: 1998) for cricket helmets and it is in the best interests of players to ensure that their helmet conforms to this standard.

Players should wear appropriate protective equipment whenever they are fielding in a position where they feel at risk or their manager assesses they may be at risk.

3. ECB Policy – Directives for Preventing Injury to Fast Bowlers

ECB directives for preventing injury for fast bowlers apply equally to both boys and girls. For the purposes of these directives a fast bowler is defined as a bowler to whom a capable wicket keeper of the same age group would in normal circumstances stand back to take the ball.

All coaches/managers are expected to identify those players with the potential to bowl fast and ensure they follow the directives in all cricket throughout the season.

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To ensure that young fast bowlers do not place undue stress on their bodies, every attempt must be made to keep the amount of bowling within reasonable limits. The following directives provide sensible playing and training levels.

These figures are based on players bowling in no more than 3 matches or practice sessions per week for age groups up to and including Under 15, and 4 matches or practice sessions per week for age groups up to and including U 19. Players can play in other matches provided they do not bowl.

Table for maximum overs:

<i>Age on previous 31 August</i>	<i>Maximum overs per spell</i>	<i>Maximum overs per day</i>
Up to 13	5	10
Under 14 and Under 15	6	12
Under 16, Under 17 and Under 18	7	18

Having completed a spell the bowler cannot bowl again, from either end, until the equivalent number of overs to the length of that spell has been bowled from the same end. If play is interrupted, for any reason for less than 40 minutes, any spell in progress can be continued after the interruption up to the maximum number of overs per spell for the appropriate age group. If the spell is not continued after the interruption the bowler cannot bowl again from either end until the equivalent number of overs to the length of their spell before the interruption have been bowled from the same end. If the interruption is of 40 minutes or more, whether scheduled or not, the bowler can commence a new spell immediately.

Once a bowler covered by these directives has bowled in a match they cannot exceed the maximum number overs per day for their age group even if they subsequently bowl spin. The bowler can exceed the maximum overs per spell if bowling spin, but cannot then revert to bowling fast until an equivalent number of overs to the length of their spell have been bowled from the same end. If they bowl spin without exceeding the maximum number of overs in a spell, the maximum will apply as soon as they revert to bowling fast.

If you have any difficulty with the implementation of these directives or need advice on a specific fast bowler's action, please contact the NHCDA Secretary and advice will be arranged as speedily as possible.